

Theme of the Week

Judging

How does judging work?

There are lots of rules depending on the type of competition, but to keep it simple, we'll talk about it this way.

You have an execution score (which is how well you do the skill) that gets marked out of 10.

Every skill you do also gets awarded a difficulty value. Let's pretend you only have one skill (like on vault) and your skill is worth 1 point.

This means the most points you can get for your vault is 11. Every time there's a tiny mistake, points will get taken off!

Activity

Let's judge some stuff together!

Judges take off marks that are less than a point. For example; they'll take off 0.1 every time you take an extra step.

To keep things simple, we'll keep our numbers whole. So we'll take off 1 point, 3 points, or 5 points.

Bent legs

Let's start with an easy video.

Beam series



As you can see here, she has a very big bend in her leg, so we could take off lots of points for this!

Bent legs

Let's try a harder video. Every time you see bent legs you take point away. We'll give this gymnast 10 whole points for having straight legs.

If her legs are a tiny bit bent then we'll take 1 point, if they're kind of bent we'll take 3 points, and if they're super bent we'll take 5 points!

We won't count where she jumps on the bar as she is allowed to bend her legs there.

I see 6 leg bends here... How many do you see?

Bar routine

Bent legs

These are the 6 leg bends I saw



I took off 1 point for a tiny bend



Taking 1 point for a tiny bend



5 points for a big bend!



I took 1 point in ***both*** of her back swings for a tiny bend



Even though she would lose points for her legs being apart, we are only looking for bent legs, so I took off 1 point.

Did you get the same as me?

It's hard isn't it! I didn't spot the first leg bend until the second time I watched the video... And you wouldn't get to watch a routine twice at a competition!

So what did she get? We saw 6 leg bends. 5 small leg bends and 1 big one. So out of a possible 10 points for straightness, we took them all away! Oh no!

Landings

Let's forget about bendy legs for now, and just think about landings. Let's give these gymnasts 10 points for landing her vault.

Every time they take a step, we'll take away 1 point. If they take a huge step to stop themselves from falling over, we'll take 3 points. If they fall over, we'll take away 5 whole points!

Vault 1

Vault 2

Vault 3

Scores for landings

Vault 1

Oh no! We're taking 5 points for that fall! So that's a 5/10

Vault 2

Just one step, and it looks controlled.. So just 1 point for that one! 9/10!

Vault 3

That's a huge step that stops her from falling over! 3 points taken away. 7/10
(Check out her first vault if you're wondering why she won!)

Combining the two

Okay, so now we know how to take away points for bent legs and for crazy landings. Let's see if we can watch a skill and do both at the same time!

We'll give this gymnast 20 points total. 10 for keeping straight legs, and 10 for her landings.

Remember, we're only looking for her legs and her landings. Nothing else! Let's see what this bar dismount gets her.

Bar dismount

How many points have you given her?

That one was hard, right? Her legs are squeezed tight all the way through the beginning, but as soon as she starts her second flip, they start to go a bit bendy.



We'll just take away 1 point though as they're not very bent!



She also took a big step at the end... What do you think? 1 point or 3? That's your decision!

Thanks for joining in!